



# SENTINELS OF THE MULTIVERSE™

## League Rules

1. Roll a 20 sided dice, highest gets to pick their HERO first and so on.
2. When choosing a villain/environment for the table, the majority wins.
3. Once a table is put together, if a villain or environment is picked by multiple tables a 20 sided dice is rolled for each and highest wins.
4. When a player accomplishes a trophy they announce it to the table. If there are any objections/questions player will explain. If there are any objections the table majority approves.
5. At the end of player turn, player must log all trophies in with the moderator.
6. Players must communicate trophies to the table moderator. It is **NOT** the moderators job to catch any missed trophy opportunities
7. At end of game players get with moderator for end of game trophies.
8. If there is a 50/50 table disagreement, moderators will research and vote on final decision.
9. **Only moderators can write in the trophy book.**